



14u Rules

1. Tournament specific rules are covered below. Rules not specifically outlined below are covered by the NFHS Baseball Rules.
2. One warning per game for each team on balks.
3. Please have your team warmed up and ready to play at game time.
4. No infield before games. Ground balls maybe hit on outside of foul lines, and teams may warm up in the outfield if time permit..
5. Base paths will be 90' and the pitching distance is 60'6"
6. All games in pool play will be seven (7) innings with a 1 hour 50 minutes time limit. No new inning can start after time limit. Tie games after 7 innings must go to time limit, and then are declared a tie.
7. If a game is called due to rain, weather, light failure or other acts of God and can 't be resumed, it is a regulation game if three (3) innings have been completed or if the home team has scored more runs in two (2) innings or two and one half (2 1/2) innings than the visiting team has scored in three (3) complete innings or if the home team scores one (1) or more runs in its half (1/2) of the third inning to tie the score.
8. If a regulation game is called with the score tied and one (1) or more innings has been completed beyond three (3) innings, the score shall revert back to the last completed inning, or last completed half (1/2) inning if the home team leads but back no further than the third (3rd) inning.
9. Games that cannot be declared a regulation game shall be a suspended game. A suspended game when resumed, will resume from the exact point of suspension.
10. Mercy rule – Eight (8) after five (5) innings, ten (10) after four (4) and fifteen (15) after three (3) innings.
11. The winning team must submit results and pitching form (signed by both coaches) to the assigned field director at the end of each game.
12. Pitching Rules – A pitcher may throw a maximum of 12 innings during the tournament. A pitch thrown in an inning constitutes an inning. Winning team must turn in the pitching form provided before each game to the tournament director. Form must be signed by each coach. This is not a "Gotcha Rule"! There is no forfeit with this rule unless a coach refuses to remove a pitcher that has exceeded his innings limit. Any parent, coach, field director or tournament director can alert a coach that a pitcher has reached his limit.
13. You may bat 9, use an EH and/or a DH. An EH can also be used in a defensive substitution. You may also roster bat. You have free defensive substations if you roster bat. If you roster bat and a player becomes sick or injured, you may skip that spot in the order without penalty.
14. Courtesy runner for the pitcher and/or catcher. The courtesy runner must be a player not currently in the lineup. If you roster bat you may use the last recorded out as the courtesy runner.
15. Base runner must slide or attempt to avoid contact.
16. \$100.00 cash protest fee. Protest decided on the field by umpire and tournament director. Protest fee returned if protest upheld.
17. Flip for home team. Higher seed will be home team in Championship round
18. The head coach is responsible for the behavior of coaches, parents, and fans.
19. The umpires are in charge of the game. Excessive arguing or abuse will not be tolerated. The umpires' decision on any judgment call is final. Rule interpretation can be discussed with the tournament director.
20. All participants are competing at their own risk. By participating you agree to hold the USSSA Baseball, CincyUSSSA, Tournament director, Tournament officials, tournament hosts, and tournament sponsors harmless from any liability resulting from participation in the tournament. Team insurance is mandatory and must be available upon request.

IN CASE OF INCLEMENT WEATHER, THE TOURNAMENT DIRECTOR RESERVES THE RIGHT TO RE-FORMAT THE TOURNAMENT. REFUNDS WILL BE ISSUED BASED ON CINCYUSSA REFUND POLICY. REFUND POLICY CAN BE FOUND ON WWW.CINCYUSSA.COM